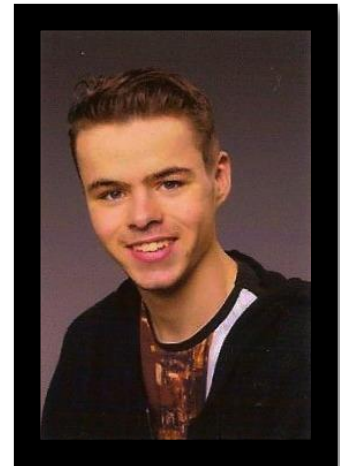


Curriculum Vitae

Personal

Name: **Jordan E. Ross**
Adres: Ra 9
Postcode: 1276 HR Huizen
Birthdate: 14-11-2001
Phone number: 06-24439362
E-mail: jordanross1414@gmail.com
Drivers License: nee



Personal Profile:

From an early age I always wanted to do something related to games. I'm new to making games but I love the field I work in now, it feels great to see your project slowly come together, and see all the things you make fall in their place. I love to experiment with new techniques and new types of game genres or game engines to develop in. Hopefully I someday work in a game company or even maybe start my own.

Mijn LinkedIn: <https://www.linkedin.com/in/jordan-ross-58362b256/>

Mijn Portfolio: <https://www.jordanross.dev/>

Work experience

2014 - heden

Cleaner at Rosscleaning

- My tasks were mainly cleaning houses, hairdressers and/or offices of company's. I work mostly on the weekends with a few jobs in between during the week. Besides just cleaning we also repaired lights and fuse boxes for clients.

2016- 2017

worked at 123Machineverhuur (machine rental company)

- I cleaned the machines (mostly drills or iron saw's)
- Moving the machines etc. with a forklift truck
- Also I repaired some of the machines
- Drove along with the truck driver to deliver some of the machines
- Building scaffolding and carry them to the car of the rental

2013 – 2016

Side job running the newspapers

- Fold fullers in the newspaper
- Delivering the newspapers

Educations

2014 - 2018

mavo, Secondary school called Huizermaat

Diploma: Yes

2020 – heden

Media College Amsterdam MBO

Diploma: In progress

Skills

I am very social and have good communication skills which are very helpful for teamwork, besides team work I don't mind working on my own on assignments. I am proficient in C# and Unity Besides that I love to learn new skills in the development world. I am very flexible worker and I can work long hours because I'm used to working weekly besides my education hours.

Computer skills

Most of the time I worked in Unity using mainly C#. Besides that I have a basic knowledge of in Adobe Photoshop, Maya, Visual Studio and Blender. I also know a little bit of Html, Java script and C++.

Languages

Language	Speaking	Writing	Reading
Netherlands	Native Language	Native Language	Native Language
English	Good	Average	Good

Hobby's

My hobby's are mostly drawing game art ideas, gaming and Game Development. Besides that I also like singing/dancing and reading some books in my free time or in the train. I love to start working on my own projects in Game Development and to experiment in the Development world. To develop myself more and because of this it became more of a daily hobby where I keep learning new things and ideas to develop.